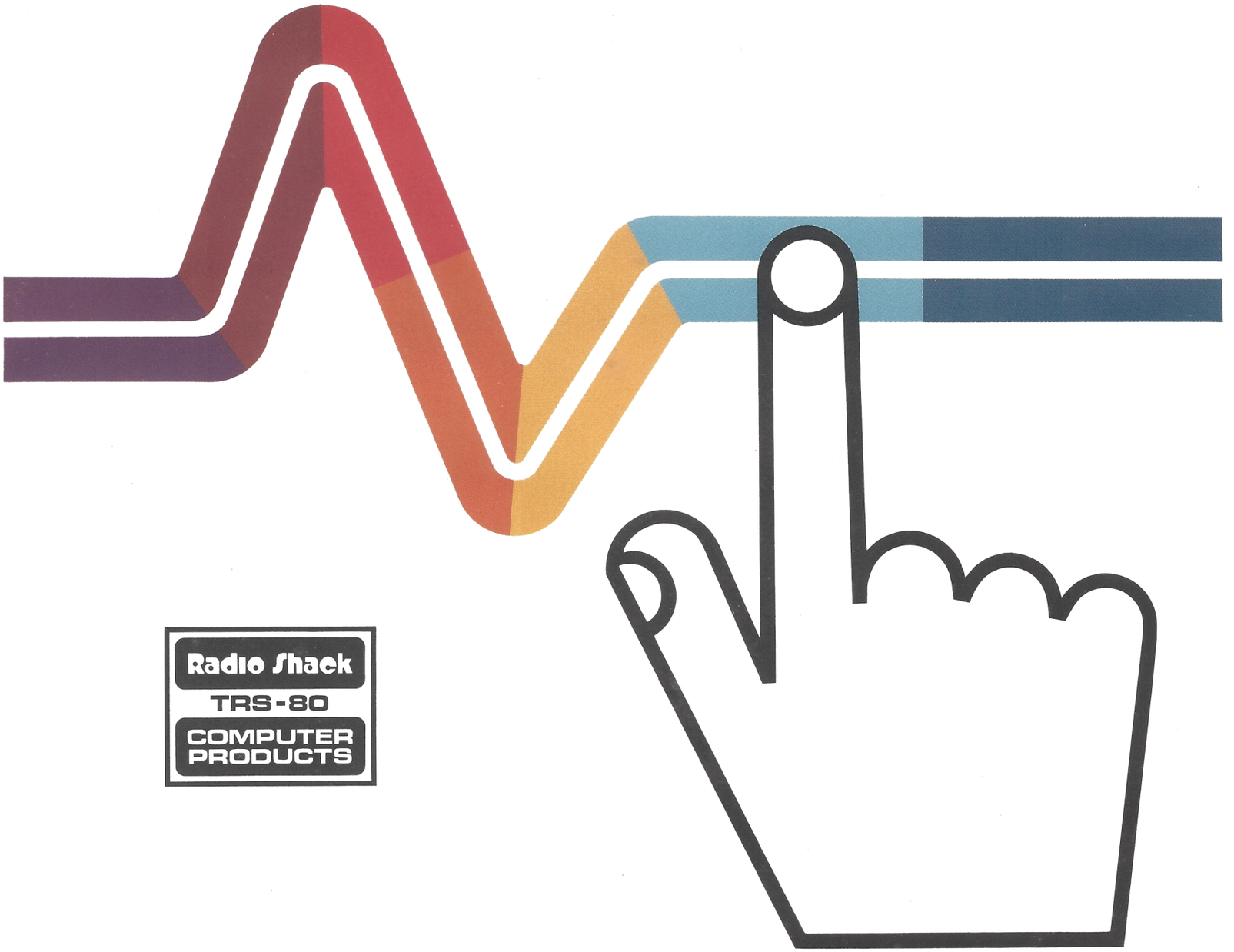
# TRS-80
# COLOR COMPUTER
# ELECTRONIC BOOK

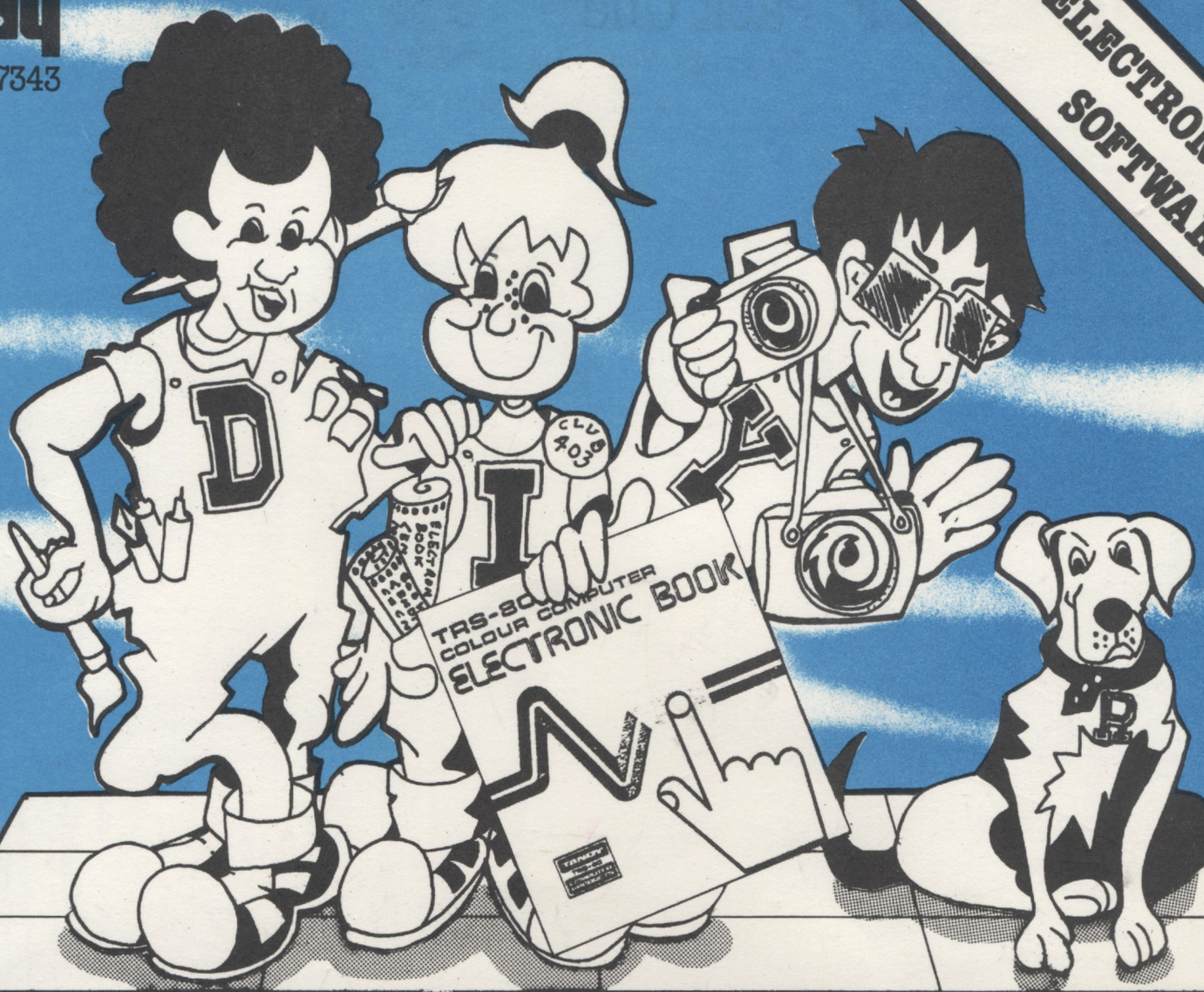


Radio Shack
TRS-80
COMPUTER PRODUCTS

Tandy

Cat Nº 26-7343

ELECTRONIC BOOK SOFTWARE




D O it

Y O U R

S E L F

# D.I.Y. PACK ONE

for TANDY COLOUR COMPUTER & ACORN BBC MODEL B.

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# **DO it YOURSELF** Pack One

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Shows you how to write and design your own INTERACTIVE Electronic Book pages

Electronic Book 'STORYBOARD' & Electronic Book 'GRAPHICS' will be available in early 1985

Hello! I'm Delroy. The D on my outfit is for DESIGN. DO it YOURSELF is the very first software package that allows you to create your own INTERACTIVE artwork. Good artwork saves memory! Putting the graphics on the page means the program can handle more information.
You'll find eleven cross marks on each page indicating the INTERACTIVE switch points. Incorporate as many as needed into your artwork. One way is to draw control buttons like the one I've used for FINISH.
Use paint, felt nibs or collage to create designs from preliminary drawings. The materials and style are up to you!

Hello! I is for Ivy and it's also for INSTRUCTIONS to show you how to write INTERACTIVE programs for the ELECTRONIC BOOK. You'll find my instructions on the last page in the pack.

Hi! Younis that's me! Y also stands for YOURSELF and that means YOU!
We think that you want to write and design your own computer material to use in school. DO it YOURSELF gives you a degree of flexibility previously unobtainable. Design your program to suit specific requirements and to use the marvellous adaptability of the ELECTRONIC BOOK.

Woof! I'm Retro the Retriever. Every system needs a dogsbody so here I am. I fetch and carry for these three. Talk about a dogs life!

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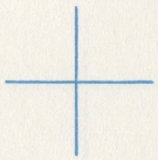
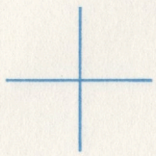
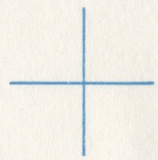
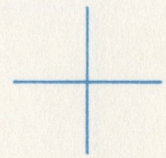

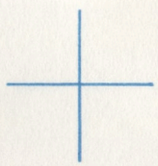
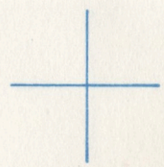
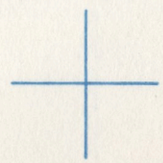

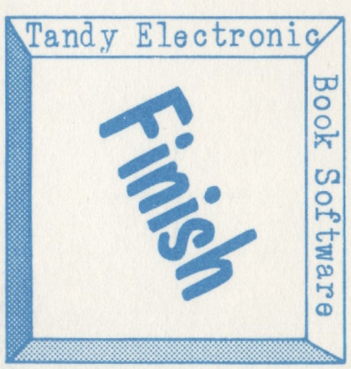


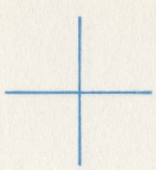
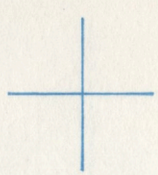

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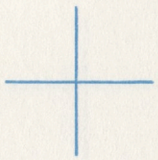
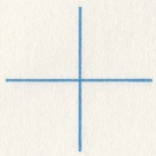
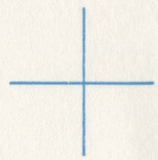
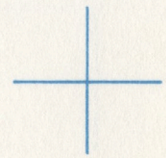

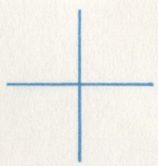
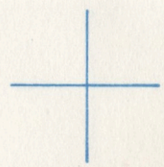
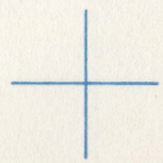

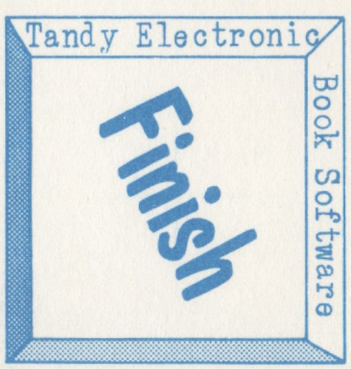


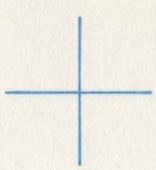
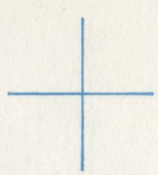

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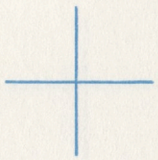
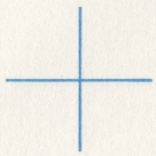
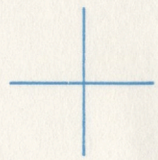
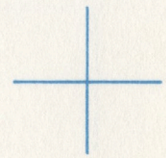
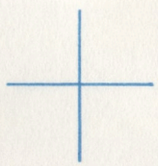
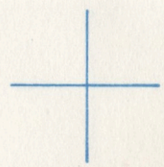
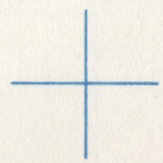
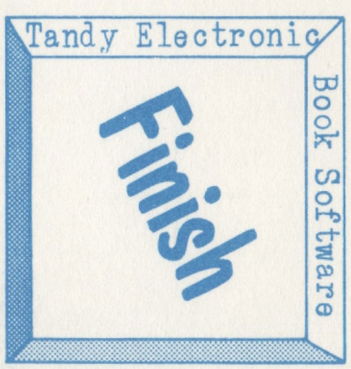
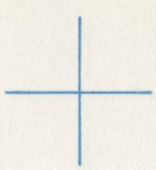
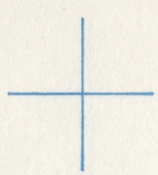







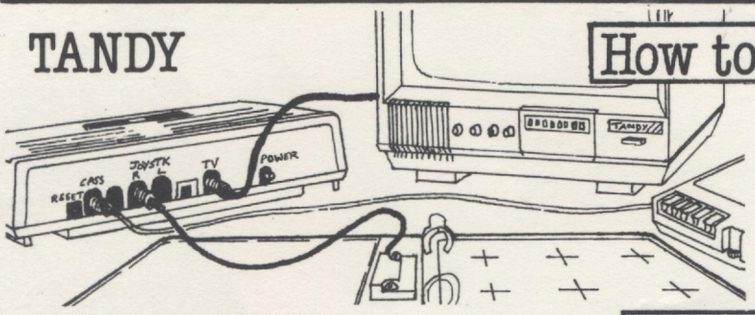




# INSTRUCTIONS

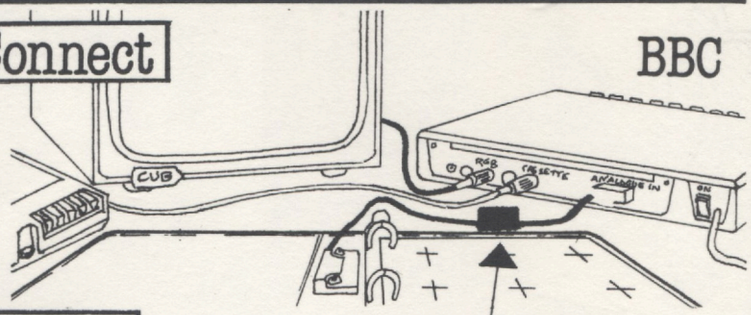
This pack enables you to create interactive pages. Each page has eleven usable switches. Switch I2 is programmed to return control to the computer keyboard. On pressing an Electronic Book switch the stored language will appear on the screen.

## How to Connect

### TANDY




### BBC




BBC Electronic Book Adaptor
Tandy Cat.No. 26-7228

## How to Start

To load the program type CLOAD"DIY" and press ENTER on the keyboard. Press PLAY on the recorder. When loading is complete type RUN and press ENTER. Keep the PLAY button depressed until titles appear and then press STOP.

To load the program type CHAIN"DIY" and press RETURN on the keyboard. Depress PLAY on the recorder.

**MENU** After the titles and music you have 3 options.
1. Change or View Language.
2. Save or Load Language.
3. Begin the Program.

**OPTION I** This will display the language stored for Page I Switch I.
F - Forward through switches & pages. Range is Page I Switch I to Page 6 Switch II
B - Back through switches and pages.
C - You can change the language for the current page and switch.
E - Exits to the MENU.

**OPTION 2** You can Save or Load language. All data is saved and loaded i.e. from Page I Switch I through to Page 6 Switch II.

**OPTION 3** Allows use of the Electronic Book. You select I - 6 from the computer keyboard. Switch I2 exits to MENU.

## N.B.

### TANDY

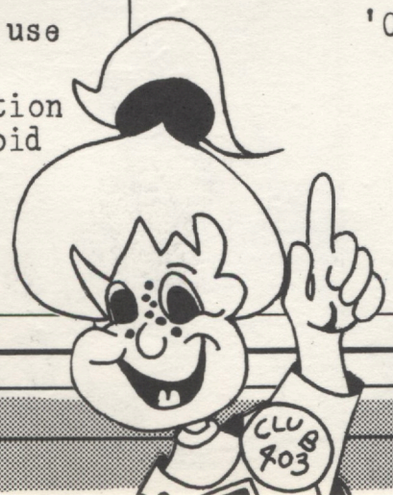
Shift & Ø pressed together allows use of lower case letters.

For I6K machines keep the information fairly brief on each switch to avoid an OM error (out of memory).

OPTION I V - Allows you to see the language in PMODE4.

### BBC

'CAPS LOCK' light off allows lower case letters to be stored.

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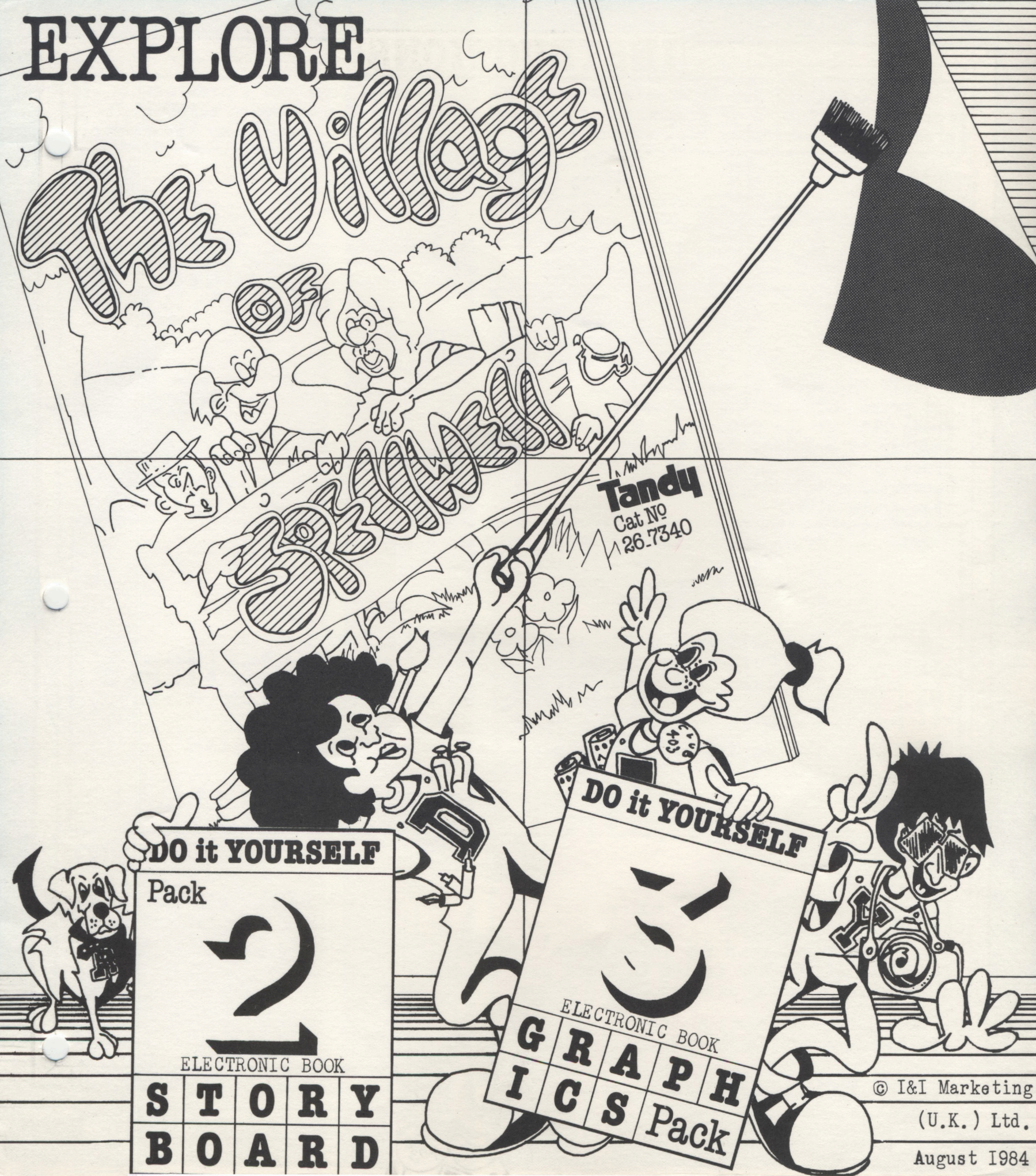
# EXPLORE

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